

# NEWSLETTER CAREERS

ISSUE NO 1 | 20<sup>TH</sup> APRIL 2020 | ST THOMAS MORE HIGH SCHOOL



## WELCOME

Firstly 'Hi' and I hope you are all doing well. This is a challenging time in our lives, staying home to keep safe and keep up to date with school work. I have been thinking of ways to communicate and felt a careers newsletter is the best form! This will support you with lots of information for you to explore, keep up to date and workshops.

If there is information and things you are missing from a careers point of view then please email me and I will do my best to get the information required.

I will be sending out workshops, these might be an online video or online slideshows.

These will be an easy way for you to work through to produce CV's, interview practice, application writing, and how to use Unifrog etc.. I recommend during this time to perfect your CV and start exploring your career paths after St Thomas More whether that is University, Apprenticeships or work.

Year 13's I would love you to keep in-touch with me around your next moves and let me know how you get on. Drop me an email anytime! Wish you the very best and let me know if there is any further support.

Enjoy! Mrs Jones

## ICON

This little icon will be added to any careers related documents!



## UCAS

Register for your own account at:

[ucas.com/hub](https://ucas.com/hub) it is easy to use and you can create your own dashboard.

## RIDDLE

What can travel around the world while staying in a corner?

*Answer will be on the next newsletter*

## JOB OF THE WEEK

### Computer Gaming Designer

**i** Computer games developers make games for the internet, mobile phone, PC's and games consoles. This sector is projected to grow by **2.8%** by 2024 creating **8,600** extra jobs.

**£** £19,5000 - £59,000 per year

**✓** Working 30 – 40 hours per week

You'll usually need 5 GCSE's at grade 9 to 4, for A Level 3 qualification such as A-Levels, a BTEC in creative media production/games development or related subjects. You can also do an advance or higher apprenticeship in creative and digital media or software development. You can build your experience by starting as a computer games tester.

Useful subjects: **Computer Science, I.T, Art and Design, Media and Maths.**



## Webinars this week:

- [Career / Role Model Webinar Monday 20<sup>th</sup> April 2.30pm – 3.00pm](#)  
**Goncalo de Vasconcelos** -CEO of SyndicateRoom, Forbes Contributor & University of Cambridge Guest Lecturer  
**Sharon Allen** -CEO Arthur Rank Hospice Charity
- [Career / Role Model Webinar Thursday 23<sup>rd</sup> 2pm – 2.45pm](#)  
**Chris Parker-Brads** - Business Development Manager at Miconex  
**Catherine Cooper** – Director at Veitch Cooper Ltd and The JCR Community
- [Maths4Girls Thursday 23<sup>rd</sup> April 3:15pm – 3:45](#)  
**Nirmala Menon** - Quality Assurance engineer at Lloyd's Banking  
**Rachel Strother** - Director at Dixon Wilson Chartered Accountants

## Work Experience 6<sup>th</sup> July 2020

I sent you an email to your school email address on 25<sup>th</sup> March 2020 to let you know that W/E is on hold for the foreseeable future. On there was an email for the students who had already accepted W/E to send to the employee. If you haven't done this then please look back and send this over.

## UNIFROG:

# 01

Use this time to explore and update your Unifrog account. If you can't log in email Mrs Jones (fjones@st-th...)

# 02

NEW: If you have instagram then add unifrog account @uni.frog

# 03

Search Universities, University courses, job roles, personality tests, Cv writing, personal statements and complete your competencies.



Explore different pathways.

Log in to Unifrog today.

# unifrog

